

The screenshot shows an Excel spreadsheet with the following data:

Last Name	Sales	Country	Quarter
Smith	\$16,753.00	UK	Qtr 3
Johnson	\$14,808.00	USA	Qtr 4
Williams	\$10,644.00	UK	Qtr 2
Jones	\$1,390.00	USA	Qtr 3
Brown	\$4,865.00	USA	Qtr 4
Williams	\$12,438.00	UK	Qtr 1
Johnson	\$9,339.00	UK	Qtr 2
Smith	\$18,919.00	USA	Qtr 3
Jones	\$9,213.00	USA	Qtr 4
Jones	\$7,433.00	UK	Qtr 1
Brown	\$3,255.00	USA	Qtr 2
Williams	\$14,867.00	USA	Qtr 3
Williams	\$19,302.00	UK	Qtr 4
Smith	\$9,698.00	USA	Qtr 1

The XML Source pane on the right shows the following structure:

- data-set_Map
 - data-set
 - record
 - LastName
 - Sales
 - Country
 - Quarter

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exe is not the file to download. It's the key that unlocks the full game. If you already own Don't Starve, the full game can be found at Don't Starve Official website. Contents Don't Starve: Reign of Giants is a sandbox survival game. Players can choose to play single player or in local multiplayer over Xbox Live. This game is loosely based on the Don't Starve universe, however it does not use the same basic gameplay as the original Don't Starve. Players can get up close and personal with wildlife, play against other players and escape danger using their unique crafting abilities. The main goal in Don't Starve: Reign of Giants is to survive. Players will be placed in randomly generated biomes with dangers that include the elements, other players and even the world's creatures. The objective is to survive, not eliminate your enemies. The characters are equipped with melee weapons, a range weapon, special abilities, bombs and tools to craft items. Players can choose to fight or flee, but if the weather turns against them and snowfall is increasing, players can harvest snowballs and build a snow house to stay warm and save their resources for future use. Don't Starve: Reign of Giants uses the Source Engine and features a deep physics engine to provide real-world physics. The game is currently in an Early Access state and contains large swaths of game-play unseen in Don't Starve. Gameplay Don't Starve: Reign of Giants is a survival game, and players can choose to play either single player or in local multiplayer over Xbox Live. In Don't Starve: Reign of Giants, players can choose to play a story mode, an update mode, or stay in the sandbox and play randomly generated world. The game is loosely based on the Don't Starve universe and uses the same basic gameplay as the original Don't Starve, however it does not use the same basic gameplay as the original Don't Starve. This means that Don't Starve: Reign of Giants does not use the same base system and provides a very different game than the original Don't Starve. The game plays in a world where there is a severe lack of resources and other survivors exist in various forms and danger. Players must craft tools and equipment to survive in the game. When players die, they can choose to save and reload their game, or abandon the body to the dangers of 82157476af

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